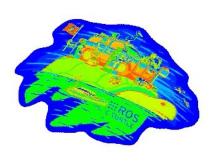
ROS - Robot Operating System

Radu Bogdan Rusu Willow Garage, Inc

http://www.willowgarage.com

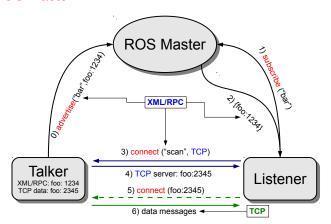
November 1, 2010





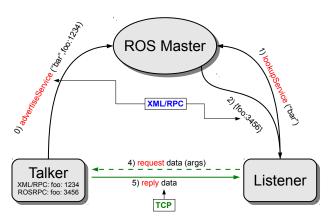
Topics

- nodes connect via topics
- the discovery of who publishes on what topic is done via a ROS master



Services

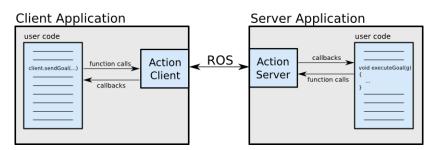
synchronous services



Actions (1/2)

Using function calls and callbacks

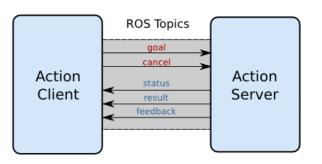
- request goals (client side)
- execute goals (server side)



Actions (2/2)

action protocol relies on ROS topics to transport messages

Action Interface



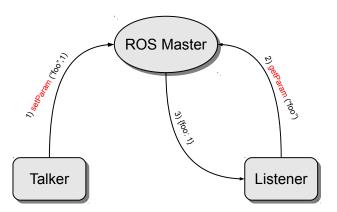


Messages

- defined in package-name/msg/*.msg files, sent over topics
- basic data types:
 - int{8,16,32,64}
 - ▶ float{32,64}
 - string
 - ▶ time
 - duration
 - ▶ array[]
- ► Example: Point.msg float64 x float64 y float64 z
- used in ROS services, defined in package-name/srv/*.srv
 Service = Request msg + Response msg

Parameters (1/2)

- nodes can set parameters on the server
- any other nodes can read them



Parameters (2/2)

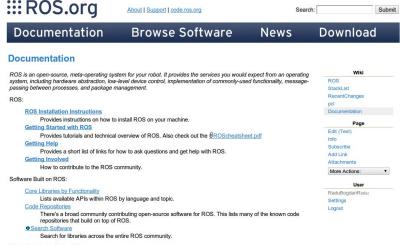
- have unique names
- can represent primitive data types:
 - integers
 - floats
 - boolean
 - dictionaries
 - maps, etc
- can be set and remapped at runtime
- stored on the parameter server

Packages and Stacks

- Packages: directories with a certain structure, can contain anything: nodes, messages, tools
- in their most basic form:
 - package name
 - package_name/Makefile
 - package_name/CMakeLists.txt
 - package_name/manifest.xml
- ROS core = small, but ROS universe = many packages !!!
- Stacks : collection of packages
- in their most basic form:
 - stack_name/
 - stack_name/package_name_1
 - stack_name/package_name_N
 - stack_name/stack.xml

ros.org

Documentation, tutorials, wiki:



Example

simulator_stage demo

4. Run stageros with an existing world file

The stage package ships with some example world files, including one that puts an Erratic-like robot in a Willow Garage-like environment. To run it:

roscd stage ./bin/stageros world/willow-erratic.world

You should see a Stage window pop up that looks something like this:

